

Year 5 Curriculum Overview 2016-2017

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Topic Title	Victorious Victorians		An Amazon adventure (Rainforests)		Tudors	
The Big Question?						
History	<p><i>Hi2/2.1 Local History</i> Pupils should be taught about an aspect of local history For example: a.a depth study linked to one of the British areas of study listed above b.a study over time tracing how several aspects of national history are reflected in the locality (this can go beyond 1066) c.a study of an aspect of history or a site dating from a period beyond 1066 that is significant in the locality.</p> <p style="background-color: #90EE90;">(Fishing in Hastings and making comparisons to 100 years ago, 50 years ago and now. Also contrasting these to the fishing in the rainforest and how this is done)</p>				<p><i>Hi2/2.2 Extended chronological study</i> Pupils should be taught a study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066 For example: a. the changing power of monarchs using case studies such as John, Anne and Victoria b. changes in an aspect of social history, such as crime and punishment from the Anglo-Saxons to the present or leisure and entertainment in the 20th Century c. the legacy of Greek or Roman culture (art, architecture or literature) on later periods in British history, including the present day d. a significant turning point in British history, for example, the first railways or the Battle of Britain</p>	
Geography	<p><i>Ge2/1.4 Geographical Skills and Fieldwork</i> Ge2/1.4a use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied Ge2/1.4b use the 8 points of a compass, 4 and 6-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world Ge2/1.4c use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.</p>		<p><i>Ge2/1.3 Human and Physical Geography</i> Ge2/1.3a describe and understand key aspects of physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle (Rainforest climate change, tides, rivers, land slides)</p> <p><i>Ge2/1.4 Geographical Skills and Fieldwork</i> Ge2/1.4a use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied Ge2/1.4b use the 8 points of a compass, 4 and 6-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world Ge2/1.4c use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.</p>			
English	<p><u>Street Child</u> <i>TfW Genre:</i> Journey Tales Fiction Focus: Characterisation Diary Non fiction focus: Discussion/Argument</p>	<p><u>Ice Trap</u> <i>TfW Genre:</i> Journey and Quest Tales Fiction Focus: <i>Build up and climax</i> Non fiction focus: Persuasive (Travel brochure)</p>	<p><u>Just So Stories</u> <i>TfW Genre:</i> Wishing and Warning tales Fiction Focus: Stories, solutions and endings.</p>	<p><u>Globe Challenge:</u> <i>TfW Genre:</i> Rainforests at Risk Non fiction focus: Chronological reports based on an animal. Recount of travelling through a rainforest.</p>	<p><u>The Battle of Boxhill</u> <i>TfW Genre:</i> Meeting Tale Fiction Focus: Settings and Cliffhangers Non-fiction Focus: News report Explanation text</p>	<p><u>Romeo and Juliet</u> <i>TfW Genre:</i> Fiction Focus: Playscript Poetry Non fiction focus:</p>
Maths	Place value	Place value	Fractions	Decimals/ percentages	Shapes / angles	Volume/ capacity / measurement
Science	Forces	Space and Earth	Materials	Life cycles	Separating mixtures	Types of change
P.E.	Athletics	Ball games	Gym	Active Adventure/ Orientation	Young Olympians / athletics	Nimble Nets/ cricket
Art		Sketching of highway man	Sculptures Habitat / huts/ mud houses/ dams	Nature sculptures Animals	Line Sketching / drawing of birds.	Shadow Puppets

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PSHE			<u>Aspirations</u> Career roles. Strengths and weaknesses.	<u>Positive reinforcement</u> (behaviour) British values / morals	<u>Relationships</u> Working together. Benefits of others.	<u>Sex education</u> Reproduction
Music	Trumpet Play and perform solo, using voices and playing musical instruments .	Trumpet Listen with attention to detail and recall sounds with increasing aural memory.	Trumpet Develop an understanding of the history of music	Trumpet Underside a wide range of high – quality live and recorded music , drawn from different traditions from great composers and musicians.	Trumpet Concert	Trumpet Use and understand staff and other musical notations.
R.E.			Judaism	Christianity	Islam	Living a christain life.
Computers	Programming: Developing an interactive game	Computational thinking: Cracking codes	Creativity: Fusing geometry and art	Computer networks: Creating a web page about cyber safety	Communication/Collaboration: Sharing experiences and opinions	Productivity: Creating a virtual space